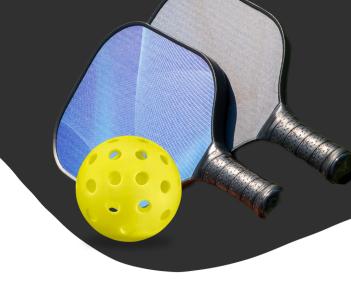
Pickleball Rules



Please follow these rules

SCORING

- Points are scored by only the serving team.
- If the receiving team wins a rally, they do not win a point. Either the server changes from server 1 to server 2, or it's side out
- Games are normally played to 11 points, win by 2

SERVE

- Paddle contact with the ball must not be made above waist level in an upward swing motion
- Each point begins with an underarm serve by the serving team from behind the baseline.
- The serve is made diagonally crosscourt and must land within the confines of the opposite diagonal court and not land in the non-volley zone.
- Only one serve attempt is allowed per server

PLAY

- After the ball has bounced once on each side, the players are in a rally. They can either volley the ball (hit the ball in the air without letting it bounce) or let the ball bounce before striking it.
- The rally will continue until one of the teams commits a fault, hits the ball out or lets the ball bounce on their side twice.

NON-VOLLEY ZONE

- The area on either side of the net is called the Non-Volley Zone. It's common for players to stand up close to the NVZ line after the first two bounces.
- Volleying is prohibited within the non-volley zone. This rule prevents players from executing smashes from a position within the zone.
- A player may legally be in the non-volley zone any time other than when volleying a ball.
- The non-volley zone is commonly referred to as 'the kitchen'.



